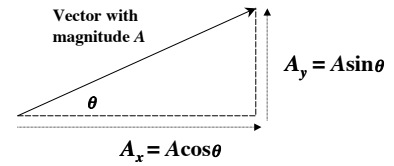


Vector Basics

Vector Components



$$A = \sqrt{A_x^2 + A_y^2}$$

$$\theta = \tan^{-1} \frac{A_y}{A_x}$$

Unit Vector Notation

Unit Vectors are vectors having unit length.

If \vec{A} is any vector with length $A > 0$, then \vec{A}/A is a unit vector, denoted by \hat{a} , having the same direction as \vec{A} . Then $\vec{A} = A\hat{a}$.

The rectangular unit vectors \hat{i} , \hat{j} , and \hat{k} are unit vectors having the direction of the positive x , y , and z axes of a rectangular coordinate system.

Unit Vector Notation

If a two - dimensional vector \vec{A} has components A_x and A_y , then the vector \vec{A} can be written in unit vector notation as :

$$\vec{A} = A_x \hat{i} + A_y \hat{j}$$

The unit vector pointing in the same direction as \vec{A} is :

$$\hat{a} = \frac{\vec{A}}{A} = \frac{A_x \hat{i} + A_y \hat{j}}{\sqrt{A_x^2 + A_y^2}}$$

Dot or Scalar Product

The dot or scalar product of two vectors \vec{A} and \vec{B} , denoted by $\vec{A} \cdot \vec{B}$ is defined as the product of the magnitudes of \vec{A} and \vec{B} and the cosine of the angle between them (when placed tail - to - tail).

$$\vec{A} \cdot \vec{B} = AB \cos \theta \quad 0 \leq \theta \leq \pi$$

Note that $\vec{A} \cdot \vec{B}$ is a scalar and not a vector.

Dot or Scalar Product

The following laws are valid :

1.) $\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$

2.) $\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C}$

3.) $\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$

4.) $\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$

5.) If $\vec{A} = A_x \hat{i} + A_y \hat{j}$ and $\vec{B} = B_x \hat{i} + B_y \hat{j}$, then

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y$$

$$\vec{A} \cdot \vec{A} = A^2 = A_x^2 + A_y^2$$

6.) If $\vec{A} \cdot \vec{B} = 0$ and \vec{A} and \vec{B} are not null vectors, then \vec{A} and \vec{B} are perpendicular.

Cross or Vector Product

The cross or vector product of \vec{A} and \vec{B} is a vector $\vec{C} = \vec{A} \times \vec{B}$. The magnitude of $\vec{A} \times \vec{B}$ is defined as the product of the magnitudes of \vec{A} and \vec{B} and the sine of angle between them. The direction of the vector $\vec{C} = \vec{A} \times \vec{B}$ is perpendicular to the plane of \vec{A} and \vec{B} and such that \vec{A} , \vec{B} , and \vec{C} form a right - handed system.

$$\vec{A} \times \vec{B} = AB \sin \theta \hat{u} \quad 0 \leq \theta \leq \pi$$

where \hat{u} is a unit vector indicating the direction of $\vec{A} \times \vec{B}$.

Vector Basics

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Example 1

If $\vec{A} = 10 \angle 36.87^\circ$ and $\vec{B} = 14.142 \angle 135^\circ$ find :

a.) \vec{A} and \vec{B} in unit vector notation

b.) \hat{a} and \hat{b} (unit vectors)

c.) $\vec{A} \cdot \vec{B}$

d.) the angle between \vec{A} and \vec{B}

e.) $\vec{A} \times \vec{B}$ and $\vec{B} \times \vec{A}$

Vector Basics

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Example 1

If $\vec{A} = 10 \angle 36.87^\circ$ and $\vec{B} = 14.142 \angle 135^\circ$ find :

b.) \hat{a} and \hat{b} (unit vectors)

$$\hat{a} = \frac{\vec{A}}{A} = \frac{8\hat{i} + 6\hat{j}}{10}$$

$$\hat{a} = 0.8\hat{i} + 0.6\hat{j}$$

$$\hat{b} = \frac{\vec{B}}{B} = \frac{-10\hat{i} + 10\hat{j}}{14.142}$$

$$\hat{b} = -0.7071\hat{i} + 0.7071\hat{j}$$

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Cross or Vector Product

The following laws are valid :

$$1.) \vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$$

$$2.) \vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C}$$

$$3.) \hat{i} \times \hat{i} = \hat{j} \times \hat{j} = \hat{k} \times \hat{k} = 0$$

$$4.) \hat{i} \times \hat{j} = \hat{k}, \quad \hat{j} \times \hat{k} = \hat{i}, \quad \hat{k} \times \hat{i} = \hat{j}$$



5.) If $\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$ and $\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$, then

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

6.) If $\vec{A} \times \vec{B} = 0$ and \vec{A} and \vec{B} are not null vectors, then \vec{A} and \vec{B} are parallel.

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Example 1

If $\vec{A} = 10 \angle 36.87^\circ$ and $\vec{B} = 14.142 \angle 135^\circ$ find :

a.) \vec{A} and \vec{B} in unit vector notation

$$\vec{A} = A_x \hat{i} + A_y \hat{j} = A \cos \theta_A \hat{i} + A \sin \theta_A \hat{j}$$

$$= (10 \cos 36.87^\circ) \hat{i} + (10 \sin 36.87^\circ) \hat{j}$$

$$\vec{A} = 8\hat{i} + 6\hat{j}$$

$$\vec{B} = B_x \hat{i} + B_y \hat{j} = B \cos \theta_B \hat{i} + B \sin \theta_B \hat{j}$$

$$= (14.142 \cos 135^\circ) \hat{i} + (14.142 \sin 135^\circ) \hat{j}$$

$$\vec{B} = -10\hat{i} + 10\hat{j}$$

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Example 1

If $\vec{A} = 10 \angle 36.87^\circ$ and $\vec{B} = 14.142 \angle 135^\circ$ find :

c.) $\vec{A} \cdot \vec{B}$

$$\vec{A} \cdot \vec{B} = (A_x \hat{i} + A_y \hat{j}) \cdot (B_x \hat{i} + B_y \hat{j})$$

$$= (A_x \hat{i}) \cdot (B_x \hat{i}) + (A_x \hat{i}) \cdot (B_y \hat{j}) + (A_y \hat{j}) \cdot (B_x \hat{i}) + (A_y \hat{j}) \cdot (B_y \hat{j})$$

$$= A_x B_x (\hat{i} \cdot \hat{i}) + A_x B_y (\hat{i} \cdot \hat{j}) + A_y B_x (\hat{j} \cdot \hat{i}) + A_y B_y (\hat{j} \cdot \hat{j})$$

$$= A_x B_x (1) + A_x B_y (0) + A_y B_x (0) + A_y B_y (1)$$

$$= A_x B_x + A_y B_y = (8)(-10) + (6)(10) = -20$$

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Example 1

If $\vec{A} = 10\angle 36.87^\circ$ and $\vec{B} = 14.142\angle 135^\circ$ find :

d.) the angle between \vec{A} and \vec{B}

$$\vec{A} \cdot \vec{B} = AB \cos \theta$$

$$\theta = \cos^{-1} \left(\frac{\vec{A} \cdot \vec{B}}{AB} \right) = \cos^{-1} \left(\frac{-20}{(10)(14.142)} \right)$$

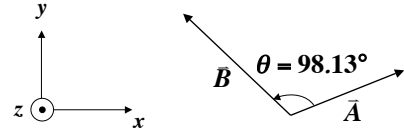
$$\boxed{\theta = 98.13^\circ}$$

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Example 1

If $\vec{A} = 10\angle 36.87^\circ$ and $\vec{B} = 14.142\angle 135^\circ$ find :

c.) $\vec{A} \cdot \vec{B}$



$$\vec{A} \cdot \vec{B} = AB \cos \theta = (10)(14.142) \cos(98.13^\circ)$$

$$\boxed{\vec{A} \cdot \vec{B} = -20}$$

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Example 1

If $\vec{A} = 10\angle 36.87^\circ$ and $\vec{B} = 14.142\angle 135^\circ$ find :

e.) $\vec{A} \times \vec{B}$

$$\vec{A} \times \vec{B} = (A_x \hat{i} + A_y \hat{j}) \times (B_x \hat{i} + B_y \hat{j})$$

$$= (A_x \hat{i}) \times (B_x \hat{i}) + (A_x \hat{i}) \times (B_y \hat{j}) + (A_y \hat{j}) \times (B_x \hat{i}) + (A_y \hat{j}) \times (B_y \hat{j})$$

$$= A_x B_x (\hat{i} \times \hat{i}) + A_x B_y (\hat{i} \times \hat{j}) + A_y B_x (\hat{j} \times \hat{i}) + A_y B_y (\hat{j} \times \hat{j})$$

$$= A_x B_x (0) + A_x B_y (\hat{k}) + A_y B_x (-\hat{k}) + A_y B_y (0)$$

$$= (A_x B_y - A_y B_x) \hat{k} = ((8)(10) - (6)(-10)) \hat{k} = \boxed{140 \hat{k}}$$

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Example 1

If $\vec{A} = 10\angle 36.87^\circ$ and $\vec{B} = 14.142\angle 135^\circ$ find :

e.) $\vec{B} \times \vec{A}$

$$\vec{B} \times \vec{A} = (B_x \hat{i} + B_y \hat{j}) \times (A_x \hat{i} + A_y \hat{j})$$

$$= (B_x \hat{i}) \times (A_x \hat{i}) + (B_x \hat{i}) \times (A_y \hat{j}) + (B_y \hat{j}) \times (A_x \hat{i}) + (B_y \hat{j}) \times (A_y \hat{j})$$

$$= B_x A_x (\hat{i} \times \hat{i}) + B_x A_y (\hat{i} \times \hat{j}) + B_y A_x (\hat{j} \times \hat{i}) + B_y A_y (\hat{j} \times \hat{j})$$

$$= B_x A_x (0) + B_x A_y (\hat{k}) + B_y A_x (-\hat{k}) + B_y A_y (0)$$

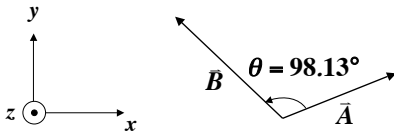
$$= (B_x A_y - B_y A_x) \hat{k} = ((-10)(6) - (10)(8)) \hat{k} = \boxed{-140 \hat{k}}$$

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Example 1

If $\vec{A} = 10\angle 36.87^\circ$ and $\vec{B} = 14.142\angle 135^\circ$ find :

e.) $\vec{A} \times \vec{B}$



$$|\vec{A} \times \vec{B}| = AB \sin \theta = (10)(14.142) \sin(98.1^\circ)$$

$$\boxed{|\vec{A} \times \vec{B}| = 140}$$

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